Hunting Park Design
Workshop

Goals

1. Share Heat Survey results with Hunting Park residents
2. Collect ideas for potential interventions
3. Work with residents to:
   o Map key issues
   o Opportunities
   o Community assets
   o Possible sites for interventions
4. Develop next steps for the Hunting Park Heat plan

Agenda

6:00 - 6:30....... Dinner, Video, Inspirational Words, and HP Game

6:30 - 7:00... Beat the Heat Presentation
Ciara - Introduces Office of Sustainability
Sophie -Context for Heat Project
Jose - Community engagement
Sophie—Heat Survey Results and Interventions
Q&A

7:00 - 7:40
 * Interactive Mapping Activity

7:40 - 7:55
* Large Group Report Out

7:55 - 8:00
Next Steps and Closing

Getting Started

How do I build community in my group?

- ❖ Introduce yourself and encourage others to do the same
- ❖ Ask your group questions, like, what is their favorite thing about Hunting Park
- ❖ Reiterate our shared goals
- ❖ When sharing ideas, ask about participants' personal connections and experiences

How can I make sure everyone participates?

- ❖ Get comfortable with silence, it gives people time to think
- ❖ Ask if anyone has anything to add before moving on
- ❖ Ask follow-up questions
- ❖ Be attentive, body language can convey one's desire to say something

How can I make sure everyone feels heard?

- ❖ Restate participants' statements to ensure you've heard correctly
- ❖ Ask participants to give specific examples or more context
- ❖ Do a "whip around" where you ask a question and everyone responds in order

Step by Step Guide for Facilitators

Event Set-up

Each table will have a big map of Hunting Park, stickers, markers (blue, green, orange, red) and one facilitator

Roll of Facilitator
Take notes. Ask follow up questions, invite people to respond

7:00 - 7:40: Interactive Mapping Activity
Complete steps one by one. Encourage participants to give reasons behind their recommendations and to decide on final placement collectively. Remind group that one person will have to share what the group discussed.

1. **Introductions—group go around (5 min)**
   a. Say your name
   b. What you love about HP
   c. If they live in the study area, ask them to put a red dot to mark where they live on the map

2. **Identify a group spokesperson who will share out later**

3. **Reflection from presentation (10 min)**
   a. Walk your group through the following questions: (You can have folks write down responses first and then have a group discussion--or you can jump right in depending on time)
      i. What surprised you?
      ii. What did you agree with?
      iii. What was missing from the survey results or what do you still have questions about?

4. **Walk participants through drawing/placing the following on the map in the specific color (20 min)**

- ⬭ **Existing Cooling Resources**: Existing cooling resources can be parks and green spaces, pools, air-conditioned spaces, water fountains, local businesses, and other places you go to or resources you use to stay cool in the summer.

- ⋀⋁⋀ **Barriers**: Barriers to accessing cooling resources can be physical like railroads or highways; social such as criminal activity or exclusive areas with a gate/security; or environmental like unshaded blocks

- ⬭ **Challenges**: Challenges can be features of the physical environment that make heat worse in the neighborhood (examples: blocks with few trees, blocks with black roof tops, industrial sites with large parking lots, bus stops without shelters, etc)

- ⬭ **Opportunities**: Opportunities for change can be areas, streets, or buildings for potential cooling solutions—which will likely be the same or similar to the challenge areas (examples: bike route to the pool, block that could use tree plantings, etc)

- **Cooling Solutions Stickers**: Have them each place 1-2 stickers of different cooling interventions (which we will provide each table with) on the map.

5. **Group identifies 2 key ideas from the discussion that they want to share with the larger group (5 min)**

7:40-7:55pm: Large Group Report Out